



BROADSIDE

EMPIRES OF STEEL

TOURNAMENT GUIDE 2023

MOAB

[HTTPS://WWW.MOTHEROFALLBATTLES.ORG/](https://www.motherofallbattles.org/)

30TH OF SEPTEMBER TO OCTOBER 2ND

Foreword

Welcome to the first Sydney based tournament for Broadside Empires of Steel in 2023.

Broadside: Empires of Steel has been designed for fast, action-packed games between fleets consisting of roughly 7 to 10 ships per side.

The rules allow you to play a game of six turns in a couple of hours with decisive results. They are also designed to be fun, without the need for consulting vast numbers of tables to find out what is happening to your ships.

The rules will also force you to make difficult choices during play. Do you keep your dreadnought steady for more accurate gunnery, or do you need to take evasive action before the enemy finds her range? Is it worth putting your destroyers in harm's way for a torpedo run, or should you keep them back for now? Do you need to send extra men to stop that flooding right now, or is it more important to put one last, accurate broadside into the enemy first?

Missions

Saturday: Out of the fog, Stand off, Open Sea duel. Sunday: Attack at dawn and Spring the trap.

Your Fleet

Build your Fleet with 600 points

Please use our online fleet builder at this web address: <https://shipyards.broadsideempiresofsteel.com/>

Print your list and bring it with you to MOAB. The fleet builder will also supply you with all the ship cards you need for your fleet.

Otherwise we have attached a list page with a format for you to follow below.

Entry

Entry Fee is \$50 payable on the MOAB ticketing system. <https://www.motherofallbattles.org/>

You may enter up to the day before the tournament, if tickets are available. Registration to be completed at least 48 hours before the event and please be prompt.

Game Sessions

Each game is to be completed in 2:30 hours, please have your fleet ready to station prior to arriving at your table. Play may commence at the allotted times only to ensure fairness across the tournament.

Scoring

Will be standard Broadside mission victory points for each engagement, in the unfortunate event that a bye occurs (because of odd players numbers) a ballot will be had and points equal to the above average for the tournament will be awarded.

The adjudicators retain the right to adjust points for poor sportsmanship as per the standard scoring regime.

Saturday Schedule

8:30 am Arrival, greetings and introductions
8:45 am - 11:15 pm Game Session 1
11:15 pm – 12:00 pm Lunch
12:30pm - 2:30 pm Game Session 2
2:45 pm – 5:30 pm Game Session 3

6:30 pm Dinner at ‘Little Italy Restaurant’ Cronulla, 99 Gerrale St, Cronulla NSW 2230

Sunday Schedule

8:45 am Salutations and commiserations
9:00 am - 11:30 pm Game Session 4
11:30 pm – 12:00 pm Lunch
12:30pm - 2:30 pm Game Session 5
2:45 pm Prizes and pack up

Monday Schedule *Main Hall*

9:00 am Introductions, salutations, commiserations and pontifications.
9:30 am – 3:00pm Friendly pick-up and demo games.

Winner and Runner Up

At the conclusion of the events all points will be tallied. The player with the highest combined points score will be the winner. The player with the second highest score will be the runner-up, as well as a third place will also be awarded assuming sufficient players register.

Prizes

A Lucky door prize will be given out, which will be A IJN Fleet Box.
The winner will receive an inaugural trophy and a fleet box of their choosing.
The runner-up will be awarded with a IJN Fleet Box.
We will hand out other goodies depending on numbers.

Best Painted

The organizer may run a best painted competition on the day, dependant on number of paying competitors and the number of painted fleets on the day. Any prize will be at the discretion of the organizers.

Missions

All games end at the conclusion of the session time. Points are tallied for both players, scored entered on score sheets and players sign off on their opponent’s scores. Score sheets are then provided to the adjudicators.

Tables

The games will be played on full size tables sizes (4’ x 6’) as per standard Broadside rules.

No special or objective missions will be included and no additional aids will be required other than as detailed on your Entry Checklist.

Adjudicators

You should be aware that it is the intention of the adjudicators to play during the course of the tournament.

However no adjudicator will adjudicate on any matter arising from the course of a battle in which he is engaged.

Frequently Asked Questions

- Q. 1 Do I need to paint my ships and base on wake markers.
A. 1 Yes, the ships must have at least one colour, and be correctly based on their corresponding wake markers.
- Q 2 Do I need to bring, fleet books.
A 2 No, just the cards, tokens and rule book you will need to play.
- Q. 3 Do I need to bring tape measure, dice, sea mat?
A 3 Yes, we will have 6 sea mats on the day but one more cannot hurt.
- Q. 4 I am a new player, will there be someone there to help me on the day
A 4 Yes, help will be available from Ben and Andrew, as the event is aimed at new players.
- Q. 5 What kinds of facilities will be available and will this be like other tournaments hosted by war gaming clubs.
A 5 The facilities available at MOAB are the best on offer and it is Australia premier wargames convention.. There are a number of commercial eateries, trade stands, demo games and public toilets are close by. You will be able to purchase a wide variety of gaming supplies
- Q. 6 What will my \$40 be used for.
A 6 All of the entry fees will be used to fund the event, prizes to be awarded at the end of the tournament are provided by our sponsor “Broadside Empire of Steel”..
- Q.7 How will this be scored.
A. Using the standard Broadside point scoring for each engagement, scores being tabulated over the sessions you played. You must play 2 sessions to have a valid score for the competition.

Organisers & Adjudicators

Andrew Tanner
Ben Wynn

FLEET LISTS (600 points)

Your fleet must have one nationality; have a flagship with the highest or equal highest points in your list. You must have an equal or greater number of screening ships in your fleet as you do in your battlesquadron.

You must provide a detailed listing of all components of your Fleet, in the following format, we request typed lists but neat hand writing is acceptable.

Points total is limited to 400 you may elect to field fewer points.

Name of Player _____

Fleet Name _____

Nationality: _____

Description of Fleet

Actual Points _____

Flagship
 "list ships" points for each component

Battle Squadron
 "list ships" points for each component

Screening Squadrons
 "list ships" points for each component

Screening Squadrons
 "list ships" points for each component

Destroyer Squadrons
 "list ships" points for each component

Special purpose craft Squadron
 "list ships" points for each component

Total Points _____

Entry Checklist

	I have a MOAB Ticket for Broadside EOS
	I have my fleet miniatures, and Fleet List
	I have my ship cards
	I have my damage card deck
	I have my order cards
	I have my tape measure, dice and gaming tokens
	I have given the T.O. my fleet list