

MOAB 2021 : Marvel Crisis Protocol Player Pack

Below you should find everything you need to know about MOAB event

Event: Marvel Crisis Protocol Game Day

Cost: \$35, after 19/09 there will be a \$10 late fee

Date: Labour weekend, Sunday 03/10/2021

Location: Sylvania Heights Community and Youth Club, Sylvania Heights

Time: Doors will open at 7am for a 9am start. The doors will be closing at 6pm, we asked that everyone please pitches in to get us out of the venue on time.

• **Marvel Crisis Protocol Tournament**

- 4 Round Swiss Tournament, standard format
- After the second round there will be an hour break for lunch
- Each game will have a 10 minute set up period to choose Crisis Cards and their rosters.
- Games will last for 1 hour and 45 minutes, at the end of that time the game will end and points will be scored as if it was the end of the round. There will be a 15min final round warning.

Schedule: Arrive at 8:30 for **09:00** start (if you are late, time will not be added to your first game).

Round 1: 9:00 -10:45

Round 2: 11:00 - 12:45

Round 3: 1:45 - 3:30

Round 4: 3:45 - 5:30

Venue: Sylvania Heights Community and Youth Club, Sylvania Heights

Releases: We understand the release situation is a little fraught in AU but to support our FLGS only models widely available from the official AU distributor a week before the event will be allowed (check the FB event for Updates).

Terrain: If you would like to bring a table/board please message the TO and keep in mind that we will be using the following chart for the recommended amount of terrain on a table:

- **Size 1: 2-4**
- **Size 2: 4-8**
- **Size 3: 3-6**
- **Size 4: 1-2**
- **Size 5: 0-1**

Please make sure your terrain has size marked on it, and an identifying mark so that it can easily be marked as yours when it comes to clean up time.

Basing: Models are expected to be on their correct AMG official bases. Sizes for the models can be found in the link below

<https://www.atomicmassgames.com/marvel/op>

Building your Roster: Please ensure you bring:

1. The 10 characters you are planning on playing.
2. 8 Team Tactic Cards
3. 6 Crisis Cards (3 Secure Crisis Cards and 3 Extraction Crisis Cards)

Dice, rulers, tokens, pen.

<https://www.atomicmassgames.com/rules>

Cheating: Cheating or other socially inappropriate behaviour will result in being asked to leave the tournament with no refund.

Rules disputes: All rules disputes should be resolved by looking in the appropriate rulebook & FAQ, using the online rule forum, or asking a TO.

Once a ruling has been made it is **final**.

Prizes: Each ticket will get you an entry for the Door Prizes and the winners will be drawn towards the end of the day. There will also be a painting prize draw – see below.

Proxies: Marvel Crisis Protocol is equal parts hobby and game, as such if you have an alternate sculpt of a character that you have kit bashed or made you are welcome to bring it but please also be sure to also have Atomic Mass Game's version of the miniature on hand and if your opponent requests you to play the official model you will need to do so, this is so there is no confusion when it comes to models on the table for a clear competitive environment.

Offensive models will not be tolerated – please message the TO if you are unsure.

Painting: There is no painting requirement, but it is strongly encouraged – there will be a prize draw that you can only enter if your roster is fully painted.