

# Warmachine & Hordes MOAB 2021



## Saturday (2nd October 2021)

**75pt Masters:** (MAX 64 players) 9:30AM registration for an 10:00 start, 3 rounds, Deathclock (60 minutes per player per game), round timer in place, 2 lists. The top 4 players will play in the Masters finals on Day 2.

Estimated finish time: 4:40-5pm

|     |               |
|-----|---------------|
| R1  | 10:00-12:00PM |
| LUN | 12:00-12:30PM |
| R2  | 12:30-2:30pm  |
| R3  | 2:40-4:40pm   |

## Sunday (3rd October, 2021)

**50pt Teams event:** (MAX 24 players, 8 teams of 3 players) 9:30am registration for a 10am start, 3 rounds, Deathclock (42 minutes per player per game), round timer in place, 2nd list optional, pairings and tables are randomised, teams must send me a list of all players in their team in advance.

**Masters Final:** (4 players, invitation only) 10am registration for a 10:30am start, 2 rounds, Death Clock (60 minutes per player per game), round timer in place. The top 4 players from day 1

Estimated finish time: 5pm

|     |                 |
|-----|-----------------|
| R1  | 10:30am-12:30pm |
| LUN | 12:30-1pm       |
| R2  | 1-3pm           |

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## General housekeeping.

- All events will use the current Steamroller/Masters/Relevant game system event pack.
- At the start of Round 1 of each event your opponent will check your lists, if there are any issues or questions, call a TO over to have them resolved.
- Players who are more than 15 minutes late for the start of an event will be dropped unless they give a TO prior notice.
- Players who are more than 15 minutes late for the start of a round will suffer an automatic round loss.
- Ask the TO if you want to know how much time you have to run and be free between rounds.

## Painting

- Unless noted otherwise painting is not required but it is encouraged. All models must be fully assembled with their front arcs marked.
- Additionally, every tournament will have an award for best painted army, to be judged by either myself or one or more judges chosen by me.
- You will be judged according to how sweet your army looks, not on specific techniques used.
- Having at least 1 fully painted list in a tournament will make you eligible for this prize.

## Sportsmanship

- While you are expected to be on your best behaviour both before, during and after games, there will be prizes awarded for those who go above and beyond.
- Players can recommend a player for an award at any point during the event, or if I happen past someone displaying extraordinary sportsmanship.

## Finishing Times

- These have been calculated assuming the event runs the maximum time that it can across all rounds.

## Conversions

- If you have a converted model that you wish to use, you need to ask Andrew for permission to use it, they may tell you to bring the proper model(s) if necessary.

## Online registration

- If you think there has been a mistake with your registration, please PM me with your real name and explain the issue so I can confirm/deny the situation.