

# MOAB - LEGION PLAYER PACK

Saturday 30th September

Sunday 1st October

Event Organiser - Nick Ward

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## EVENT DETAILS

- 5 Rounds over 2 Day
  - 800 Point Standard list building
  - This event will use the latest rules provided by Atomic Mass Games. These rules can be found
    - ◆ [Star Wars: Legion Documents — Atomic Mass Games](#)
  - This event will use any rulings made by the Atomic Mass Games Rules Forum
    - ◆ [Star Wars: Legion Rules Questions - Atomic Mass Games Forum](#)
  - Players should have all materials needed to play. This includes tokens, models, and associated unit / upgrade cards.
  - Proxy models may be used for small base minis, however any non-small base mini will require pre approval from the head consular. Original cards must be brought and players should pack the original mini just in case as well.
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## BEFORE THE EVENT

1. Players must purchase a ticket via the link below [Link to Ticket](#)
  2. Players must sign up to Game Uplink, players may need to make an account for the software, link below XXXXXXXXXXXX
  3. Players must submit their list in the Game Uplink event page **as a hyperlink** (with command hand and battle deck) by Wednesday, September 27th, 5pm AEST.
    - Legion HQ is the preferred list builder.
    - Lists will be made public on Friday September 29th
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## COST

The cost for this event is **\$65**

- \$50 of the ticket price goes to the venue for hire, tables, toppers and insurance.
- \$15 of the ticket price goes to prizes.

## TIMETABLE

### Day 1 - Saturday 30th September

8:30	Arrival at Sylvania Heights Community & Youth Club Box Road Sylvania
09:00	Player Welcome and Brief, Round 1 Draw
09:15	Round 1 Begins
12:00	Lunch Break
12:45	Round 2 Starts
15:30	Round 3 Starts
18:00	End of Day, please vacate car park before 18:30

### Day 2 - Sunday 1st October

8:30	Arrival at Sylvania Heights Community & Youth Club Box Road Sylvania
09:15	Round 4 Begins
12:00	Lunch Break
13:00	Round 5 Starts
15:45	Pack Up and
16:00	Prizes

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## ROUNDS

Players will be assigned pairings and a set table. Players are required to play against their assigned opponent on the specified table. If a player is absent from their table at the beginning of a round a consular may be called to confirm their absence and put that player 'on-the-clock'.

Final scoring can be entered by players directly into the Game Uplink event, requiring the other player's confirmation. A consular should only be called over if there is an issue entering results

## **RULE DISPUTES**

In the event of a rules dispute players are encouraged to call for a consular. Consulars will confer with the players before addressing the issue in accordance with the current Rules Reference Guide and rules forum.

The tournament will be run using the Galactic Conquest Event pack. Players will be issued warnings and, if necessary, disqualified in accordance with this document. We strongly encourage our players to call for a consular if at any stage they believe there is an issue in line with this document. Examples of behaviour warranting a consular's involvement include, but are not limited to, collusion, slow play, aggressive behaviour, and cheating.

<b>TITLE</b>	<b>PERSON / CONTACT</b>
Event Organiser	Nick Ward
Head Consular	Nick Ward

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## **PRIZES**

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## **BEST PAINTED**

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## **SPONSORS**

